

RuneQuest

Adventurer
Sheet

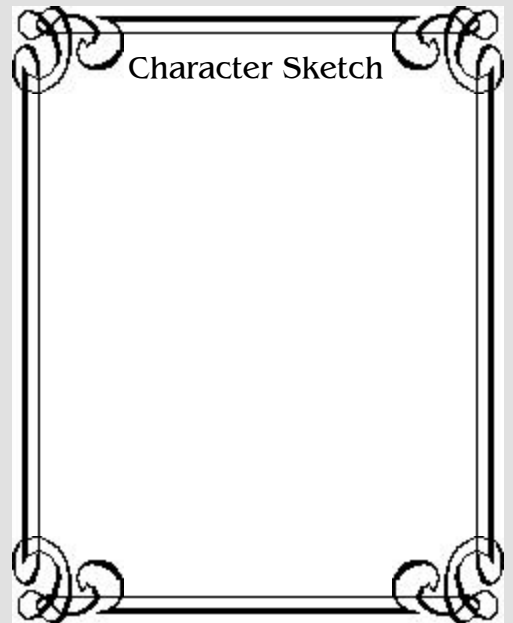
Personal Information			
Adventurer Name	_____	Player Name	_____
Species	Dwur	Homeland/Clan	_____
Age	_____	Gender	_____
Culture	_____	Religion	_____
Parent Occupation	_____	Adventurer Occupation	_____

Original	Current	Armor Points
STR	STR	
CON	CON	
SIZ	SIZ	
INT	INT	
POW	POW	Damage Bonus
DEX	DEX	
APP	APP	
HP	HP	Elan
MP	MP	
FAT	FAT	
MOV	MOV	Fatigue Level

Skills			
Agility ()	Knowledge ()	Manipulation ()	
Boat % <input type="checkbox"/>	Craft: % <input type="checkbox"/>	Conceal (15) % <input type="checkbox"/>	
Climb (20) % <input type="checkbox"/>	Craft: % <input type="checkbox"/>	Devise (30) % <input type="checkbox"/>	
Dance (05) % <input type="checkbox"/>	Evaluate (40) % <input checked="" type="checkbox"/>	Juggle % <input type="checkbox"/>	
Dodge (05) % <input type="checkbox"/>	First Aid (10) % <input type="checkbox"/>	Play: % <input type="checkbox"/>	
Jump (15) % <input type="checkbox"/>	Lore: % <input checked="" type="checkbox"/>	Play: % <input type="checkbox"/>	
Leap % <input type="checkbox"/>	Lore: % <input checked="" type="checkbox"/>	Play: % <input type="checkbox"/>	
Maneuver (25) % <input type="checkbox"/>	Lore: % <input checked="" type="checkbox"/>	Sleight (05) % <input type="checkbox"/>	
Ride % <input type="checkbox"/>	Lore: % <input checked="" type="checkbox"/>		
Swim (05) % <input type="checkbox"/>	Lore: % <input checked="" type="checkbox"/>		
Throw (25) % <input type="checkbox"/>	Lore: % <input checked="" type="checkbox"/>	Perception ()	
Tumble % <input type="checkbox"/>	Martial Arts % <input checked="" type="checkbox"/>	Listen (25) % <input type="checkbox"/>	
	R/W: % <input checked="" type="checkbox"/>	Scan (30) % <input type="checkbox"/>	
	R/W: % <input checked="" type="checkbox"/>	Search (30) % <input type="checkbox"/>	
	R/W: % <input checked="" type="checkbox"/>	Smell (25) % <input type="checkbox"/>	
	Shiphandling % <input type="checkbox"/>	Taste (15) % <input type="checkbox"/>	
Communication ()		Track % <input type="checkbox"/>	
Debate (15) % <input type="checkbox"/>			
Fast Talk (05) % <input type="checkbox"/>			
Orate (05) % <input type="checkbox"/>			
Seduction (05) % <input type="checkbox"/>			
Sing (05) % <input type="checkbox"/>	Magic ()		
Speak (30) % <input type="checkbox"/>	Ceremony (05) % <input checked="" type="checkbox"/>	Stealth ()	
Speak % <input type="checkbox"/>	Enchant % <input checked="" type="checkbox"/>	Ambush (10) % <input type="checkbox"/>	
Speak % <input type="checkbox"/>	Summon % <input checked="" type="checkbox"/>	Hide (10) % <input type="checkbox"/>	
	Intensity % <input type="checkbox"/>	Sneak (10) % <input type="checkbox"/>	
	Maintain % <input type="checkbox"/>		
	Multispell % <input type="checkbox"/>		
	Range % <input type="checkbox"/>	Other Skills	
Quirks % <input type="checkbox"/>			% <input type="checkbox"/>
			% <input type="checkbox"/>
			% <input type="checkbox"/>
			% <input type="checkbox"/>
			% <input type="checkbox"/>

Equipment Carried	Loc	ENC
	Total	

Weapon Skills		A% Mod: ____%	P% Mod: ____%
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		
Weapon	_____	Damage	_____
SR	_____ A%	P%	_____ % <input type="checkbox"/>
AP	_____		



Wealth	Carried	Banked
Copper		
Silver		
Gold		
Platinum		
Gems		
Gems		
Gems		
Jewelry		
Jewelry		
Jewelry		

Familiars/Mounts

Name	Name	Name	Name
STR	STR	STR	STR
CON	CON	CON	CON
SIZ	SIZ	SIZ	SIZ
INT	INT	INT	INT
POW	POW	POW	POW
DEX	DEX	DEX	DEX
MOV	MOV	MOV	MOV
HP	HP	HP	HP
FP	FP	FP	FP
Notes	Notes	Notes	Notes

Notes

Spells Known

Bound Spirit
 Type _____ Name _____
 INT _____ Cast _____
 POW _____ MP _____
 POW Check One MP per: ____ min
 Spells: _____

 Skills: _____

Bound Spirit
 Type _____ Name _____
 INT _____ Cast _____
 POW _____ MP _____
 POW Check One MP per: ____ min
 Spells: _____

 Skills: _____

Bound Spirit
 Type _____ Name _____
 INT _____ Cast _____
 POW _____ MP _____
 POW Check One MP per: ____ min
 Spells: _____

 Skills: _____

Bound Spirit
 Type _____ Name _____
 INT _____ Cast _____
 POW _____ MP _____
 POW Check One MP per: ____ min
 Spells: _____

 Skills: _____

Bound Spirit
 Type _____ Name _____
 INT _____ Cast _____
 POW _____ MP _____
 POW Check One MP per: ____ min
 Spells: _____

 Skills: _____

Bound Spirit
 Type _____ Name _____
 INT _____ Cast _____
 POW _____ MP _____
 POW Check One MP per: ____ min
 Spells: _____

 Skills: _____

Other Notes

