



Wealth	Carried	Banked
Copper		
Silver		
Gold		
Platinum		
Gems		
Gems		
Gems		
Jewelry		
Jewelry		
Jewelry		

**Familiars/Mounts**

Name	Rans	Name	Name	Name
STR	32	STR	STR	STR
CON	11	CON	CON	CON
SIZ	32	SIZ	SIZ	SIZ
INT	4	INT	INT	INT
POW	11	POW	POW	POW
DEX	13	DEX	DEX	DEX
MOV	15	MOV	MOV	MOV
HP	32	HP	HP	HP
FP	43	FP	FP	FP
Notes Horse		Notes	Notes	Notes

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**Spells Known**

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 Spirit Magic  
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Befuddle  
 Light  
 Repair 2

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 Divine Magic  
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Avoid Fate  
 Banish Spirits  
 Heal Wounds  
 Reconstruction

**Bound Spirit**

Type \_\_\_\_\_ Name \_\_\_\_\_  
 INT \_\_\_\_\_ Cast \_\_\_\_\_  
 POW \_\_\_\_\_ MP \_\_\_\_\_  
 POW Check **e** One MP per: \_\_\_ min  
 Spells: \_\_\_\_\_  
 \_\_\_\_\_  
 Skills: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Bound Spirit**

Type \_\_\_\_\_ Name \_\_\_\_\_  
 INT \_\_\_\_\_ Cast \_\_\_\_\_  
 POW \_\_\_\_\_ MP \_\_\_\_\_  
 POW Check **e** One MP per: \_\_\_ min  
 Spells: \_\_\_\_\_  
 \_\_\_\_\_  
 Skills: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Bound Spirit**

Type \_\_\_\_\_ Name \_\_\_\_\_  
 INT \_\_\_\_\_ Cast \_\_\_\_\_  
 POW \_\_\_\_\_ MP \_\_\_\_\_  
 POW Check **e** One MP per: \_\_\_ min  
 Spells: \_\_\_\_\_  
 \_\_\_\_\_  
 Skills: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

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Type \_\_\_\_\_ Name \_\_\_\_\_  
 INT \_\_\_\_\_ Cast \_\_\_\_\_  
 POW \_\_\_\_\_ MP \_\_\_\_\_  
 POW Check **e** One MP per: \_\_\_ min  
 Spells: \_\_\_\_\_  
 \_\_\_\_\_  
 Skills: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

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Type \_\_\_\_\_ Name \_\_\_\_\_  
 INT \_\_\_\_\_ Cast \_\_\_\_\_  
 POW \_\_\_\_\_ MP \_\_\_\_\_  
 POW Check **e** One MP per: \_\_\_ min  
 Spells: \_\_\_\_\_  
 \_\_\_\_\_  
 Skills: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Bound Spirit**

Type \_\_\_\_\_ Name \_\_\_\_\_  
 INT \_\_\_\_\_ Cast \_\_\_\_\_  
 POW \_\_\_\_\_ MP \_\_\_\_\_  
 POW Check **e** One MP per: \_\_\_ min  
 Spells: \_\_\_\_\_  
 \_\_\_\_\_  
 Skills: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Other Notes**

Brinlan has spent the past 5 years studying the gnoll race (from books, of course, not living among them or anything unsavory). He has a fair command of their language, has been studying one of their preferred weapons (the glaive), and is anxious to learn more of them. He is an untitled cousin to Baron Grellus, and is familiar with the Baron's family and retainers.

Brinlan prefers to Befuddle potential opponents, rather than melee with them. If he feels he must, he will use his Avoid Fate spell to keep himself alive.