RuneQuest

Adventurer Sheet

Personal Information

Adventurer Name	Hastus	Player Name	
Species	Dwur	Homeland/Clan	Lendore Isle
Age	110	Gender	Male
Culture	Civilized	Religion	Moradin
Parent Occupation	Gemcutter	Adventurer Occupation	Warrior

Original		Current		Armor Points
STR	19	STR		7
CON	18	CON		
SIZ	6	SIZ		Damage Bonus
INT	13	INT		+1d4
POW	11	POW		
DEX	15	DEX		Elan
APP	11	APP		
HP	26	HP		
MP	11	MP		Fatigue Level
FAT	37	FAT		
MOV	4	MOV		-3 DEX

Skills

Agility	(_10_)	Knowledge	(_-10_)	Manipulation	(_15_)
Boat	% e	Craft: Gemcraft	15 e	Conceal (15)	45 e
Climb (20)	45 e	Craft:	% e	Devise (30)	60 e
Dance (05)	15 e	Evaluate (40)	45 E	Juggle	45 e
Dodge (05)	15 e	First Aid (10)	15 e	Play:	% e
Jump (15)	40 e	Lore: Dwur	5 E	Play:	% e
Leap	% e	Lore: Mineral	5 E	Play:	% e
Maneuver (25)	50 e	Lore:	% E	Sleight (05)	35 e
Ride	% e	Lore:	% E		% e
Swim (05)	30 e	Lore:	% E		% e
Throw (25)	35 e	Lore:	% E	**Perception**	(__5__)
Tumble	25 e	Martial Arts	% E	Listen (25)	45 e
	% e	R/W: Dwur	5 E	Scan (30)	65 e
	% e	R/W:	% E	Search (30)	50 e
Communication	(__0__)	R/W:	% E	Smell (25)	30 e
Debate (15)	15 e	Shiphandling	% e	Taste (15)	20 e
Fast Talk (05)	20 e		% e	Track	20 e
Orate (05)	5 e		% e		% e
Seduction (05)	5 e	**Magic**	(_-5__)		% e
Sing (05)	5 e	Ceremony (05)	15 E	**Stealth**	(__0__)
Speak Dwur (30)	60 e	Enchant	% E	Ambush (10)	25 e
Speak Common	15 e	Summon	% E	Hide (10)	25 e
Speak	% e	Intensity	% e	Sneak (10)	25 e
	% e	Maintain	% e		% e
	% e	Multispell	% e		% e
	% e	Range	% e	**Other Skills**	
Quirks			% e		% e
	% e		% e		% e
	% e		% e		% e
	% e		% e		% e
	% e		% e		% e
	% e		% e		% e
	% e		% e		% e

Equipment Carried	Loc	ENC
Plate Armor	Worn	20
Dagger	Belt	0.5
Battleaxe	Belt	1
Heavy Crossbow	Carry	8
Quiver w/24 Bolts	Belt	2
Backpack	Worn	14
	Total	45

Weapon Skills

A% Mod: _15_% P% Mod: _10_%

Weapon	Fist			Damage		1d3+1d4	
SR _3_	A%	_70__	% e	P%	____ % e	AP _3__	
Weapon	Kick			Damage		1d6+1d4	
SR _3_	A%	_70__	% e	P%	____ % e	AP _3__	
Weapon	Battleaxe			Damage		1d8+2+1d4	
SR _2_	A%	_95__	% e	P%	____ % e	AP _8__	
Weapon	Dagger			Damage		1d4+2+1d4	
SR _3_	A%	_75__	% e	P%	____ % e	AP _6__	
Weapon				Damage			
SR __	A%	____	% e	P%	____ % e	AP ____	
Weapon				Damage			
SR __	A%	____	% e	P%	____ % e	AP ____	
Missile	Heavy Crossbow			Damage		2d6+2	
SR _12	A%	_95__	% e	##	_24__	Range	55/300
Missile				Damage			
SR __	A%	____	% e	##	____	Range	__
Shield	Target			Damage		1d6+1d4	
SR _3_	A%	_45__	% e	P%	_80__ % e	AP _12__	

Character Sketch

Wealth	Carried	Banked
Copper	22	
Silver	18	
Gold	4	
Platinum	2	
Gems	3x100	
Gems		
Gems		
Jewelry		
Jewelry		
Jewelry		

Familiars/Mounts

Name		Name		Name		Name	
STR		STR		STR		STR	
CON		CON		CON		CON	
SIZ		SIZ		SIZ		SIZ	
INT		INT		INT		INT	
POW		POW		POW		POW	
DEX		DEX		DEX		DEX	
MOV		MOV		MOV		MOV	
HP		HP		HP		HP	
FP		FP		FP		FP	
Notes		Notes		Notes		Notes	

Notes

Spells Known

Bound Spirit
Type _____ **Name** _____
INT _____ **Cast** _____
POW _____ **MP** _____
POW Check **e** One MP per: ____ min
Spells: _____
Skills: _____

Bound Spirit
Type _____ **Name** _____
INT _____ **Cast** _____
POW _____ **MP** _____
POW Check **e** One MP per: ____ min
Spells: _____
Skills: _____

Bound Spirit
Type _____ **Name** _____
INT _____ **Cast** _____
POW _____ **MP** _____
POW Check **e** One MP per: ____ min
Spells: _____
Skills: _____

Bound Spirit
Type _____ **Name** _____
INT _____ **Cast** _____
POW _____ **MP** _____
POW Check **e** One MP per: ____ min
Spells: _____
Skills: _____

Bound Spirit
Type _____ **Name** _____
INT _____ **Cast** _____
POW _____ **MP** _____
POW Check **e** One MP per: ____ min
Spells: _____
Skills: _____

Bound Spirit
Type _____ **Name** _____
INT _____ **Cast** _____
POW _____ **MP** _____
POW Check **e** One MP per: ____ min
Spells: _____
Skills: _____

Other Notes

Hastus was cast out of the Moradin for failure to participate in the last five Holy Days. He has since used all of his magic, and must rely on the charity of others when he is in need of magic.

Despite his lack of magic, he is a powerful warrior and is proud of his achievements. He is a crack shot with his crossbow, and the sweep of his axe is something to be feared.