

Wealth	Carried	Banked
Copper		
Silver		
Gold		
Platinum		
Gems		
Gems		
Gems		
Jewelry		
Jewelry		
Jewelry		

Familiars/Mounts

Name	Rans	Name	Name	Name
STR	32	STR	STR	STR
CON	11	CON	CON	CON
SIZ	32	SIZ	SIZ	SIZ
INT	4	INT	INT	INT
POW	11	POW	POW	POW
DEX	13	DEX	DEX	DEX
MOV	15	MOV	MOV	MOV
HP	32	HP	HP	HP
FP	43	FP	FP	FP
Notes Horse		Notes	Notes	Notes

Notes

Spells Known

 (Sorcery)

- Animate Steel - 45%
- Diminish DEX - 45%
- Dominate Ghoul - 75%
- Dominate Salamander - 75%
- Evoke Lightning - 60%
- Reverse Missile - 45%

 (Divine)

- Heal Wound
- Reflection x2

Bound Spirit

Type	<small>Salamander</small>	Name	Burn
STR	14	SIZ	3m
POW	12	HP	21

POW Check **e** One MP per: ___ min
 Spells: _None_

Skills: Engulf 10 SIZ per meter of volume - grasp foe with STR and inflict 3d6 vs. AP damage per round.

Bound Spirit

Type	Name
INT	Cast
POW	MP

POW Check **e** One MP per: ___ min
 Spells: _____

Skills: _____

Bound Spirit

Type	Name
INT	Cast
POW	MP

POW Check **e** One MP per: ___ min
 Spells: _____

Skills: _____

Bound Spirit

Type	Name
INT	Cast
POW	MP

POW Check **e** One MP per: ___ min
 Spells: _____

Skills: _____

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Type	Name
INT	Cast
POW	MP

POW Check **e** One MP per: ___ min
 Spells: _____

Skills: _____

Bound Spirit

Type	Name
INT	Cast
POW	MP

POW Check **e** One MP per: ___ min
 Spells: _____

Skills: _____

Sorcerous Vows

Weejas High Vow	15
Vessel	10
Lore Mastery	0
Total Presence:	25

Nellax is the son of Peltar, the Baron of Restenford's official sorcerer. Nellax knows he is a lousy fighter, and will naturally avoid combat when he can. In any fight, he will multispell his Evoke Lightning, or send his bound salamander to fight for him.